## Tens Go Fish

## You need

- · deck of Primary Number Cards (without Wild Cards)
- sheet of paper

## Play with a partner. Work together.

- Each player is dealt 5 cards from the Primary Number Card deck.
- 2 Each player looks for pairs from his or her cards that make 10. Players put down the pairs of cards that make 10, and they draw new cards to replace them from the Primary Number Card deck.
- Players take turns asking each other for a card that will make 10 with a card in their own hands.

If a player gets the card, he or she puts the pair down and picks a new card from the deck.

If a player does not get the card, the player must "Go fish" and pick a new card from the deck.

If the new card from the deck makes 10 with a card in the player's hand, he or she puts the pair of cards down and takes another card.

If a player runs out of cards, the player picks two new cards. A player's turn is over when no more pairs can be made that make 10.

- The game is over when there are no more cards.
- At the end of the game, players record their combinations of 10.

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Name: \_\_\_\_\_\_ Date: \_\_\_\_/\_\_\_\_\_

## Tens Go Fish

Directions: Record all of your combinations of 10.

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